

Schunk's VERO-S workholding system can be loaded into a machine in seconds and offers repeatability within 0.0002".

RAPID RULES

Efficient rapid prototyping on a CNC machine tool requires the right technologies and effective organizational skills.

Say the words "rapid prototyping" and most people think of 3D printing. But until recently, most prototyping was performed by skilled machinists who cranked the handles on knee mills and engine lathes to make parts far more quickly than was possible with camdriven and, subsequently, CNC production machines.

That decades-old paradigm has begun to shift. Machine tool builders, tool suppliers and software developers now deliver technology that makes it possible for CNC operators to set up jobs in minutes rather than hours, and deliver parts in days instead of weeks.

Pieces of the Puzzle

Jeff Estes, director of Partners in THINC Technology Centers for Okuma America Corp., Charlotte, N.C., said numerous technologies are needed for machining-related rapid prototyping, including quick-change tooling and workholding, smart software systems and offline tool presetting, as well as a flexible machine tool and CNC.

"You have to look at all the pieces," he said. "It's about doing whatever you can to save time."

Some shops use 5-axis mills or multifunction lathes to achieve that. Estes noted, however, that shops with even basic equipment can take several easy steps to improve throughput. One is cataloging cutting tools



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into groupings able to perform various types of work. "When you're making one of this or three of that, you can't afford tool changeovers," Estes said. "You want to find the commonalities among all the tools resident in your turrets or carousels, standardizing wherever possible and organizing the work for your machines based on what kind of tools they carry. This helps minimize those that need changing."

Estes added that this grouping comes naturally to machinists, who mentally keep track of what tools are in which lathe or machining center and set up jobs accordingly. The key is documenting what's in everyone's head, collecting tool types, drawings and dimensions, and then placing all this information into a central location for everyone to see.



This documentation is especially important as older generations of machinists retire and new employees take their place.

In some cases, standardizing the tool set means using a cutting tool

Conversational controls make machine operation more efficient while reducing setup times, both of which are important factors for anyone doing prototype work.

that is less than optimal. This is a big no-no in a production environment, but it certainly reduces setup time when prototyping. "If it takes you 10 minutes to change a tool and set the offset, who cares if it takes 30 seconds longer to machine the part using the existing tool?" Estes asked. "You're saving 9½ minutes of changeover during the setup. That's what people need to think about."

Push the Button

Workholding is something else to think about. "For job shops and production manufacturers alike, rapid prototyping requires the ability to load a workholding device

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in the machine without having to probe its position or set a work offset, and have confidence it will be within two-tenths (0.0002") of where it was the last time you used it," said Brad Evans, workholding product manager at Schunk Inc., Morrisville, N.C. "You should be able to drop a fixture, vise or rotary table on the machine and hit 'cycle start.'"

Many shops without a quickchange capability toe-clamp their indexers or 6" machinist's vises on the machine table, leaving them there indefinitely. They know moving them is not worth the hassle. Leaving them in place, however, not only consumes valuable working space, it also reduces flexibility. Then when these shops have to change over, several hours are lost in the process.

Evans suggests modular workholding as an alternative, one where quick-change receivers are bolted to the table, dialed in one time, and then used as datum points for whatever pallets, vises or workholding fixtures are required.

Worried about the cost? Don't be. Reducing downtime by even a

over in a few minutes, they were able to break into an existing setup and run the job in a few hours. By the time the driver left with the new part, the shop was back making chips on the previous job. The customer was happy, the shop re-

'The time savings and convenience can have a huge impact on productivity, especially with prototype work, where every minute counts.'

few hours a week brings a quick return on workholding investment often measured in months—and provides opportunities that didn't exist previously. "I recently worked with a shop in Wisconsin that implemented our VERO-S system," Evans said. "His best customer called with a rush order for a part he needed that same day. Normally, this order would have been a problem, but because the shop could change ceived a nice premium for the rush order and did it without disrupting the production schedule."

Get Modular

Along with toolholding, modularity offers the flexibility shops need if they're to compete in the rapidprototyping realm.

"Success with rapid prototyping benefits from modularity," said Tom Raun, milling product





manager at Iscar Metals Inc., Arlington, Texas. "The first thing that comes to mind is the toolholder, where quick-change adapters have long offered big setup-time savings. But there's also the cutting tool itself to consider. The ability to customize the tool in terms of reach, type of application and type of shank is a huge benefit for rapid prototyping."

Examples include the need to quickly switch from a longer tool to one that's shorter and load a tool with a reduced shank diameter to clear a vertical wall, he added.

Shops specializing in one-off and low-volume work never know from one day to the next what customers are going to order. Because of this, Raun recommends a cutting tool system like Iscar's Multi-Master,



ISCAR's Multi-Master system is modular in nature, making it easy to switch cutting tools as needed for various machining conditions.



which offers more than 40,000 combinations on a single platform. This allows manufacturers to quickly change to a variety of heads that encompass all types of milling applications. The heads are made of carbide or steel and can be used on steel, carbide or heavy-metal shanks. Repeatability should be better than ±0.0004" (0.0102mm).

"The Multi-Master system uses a screw-on head," he said, "which allows tool replacement in seconds, even in tight quarters or where tools are difficult to reach—on Swissstyle lathes, for example, or a 90° head on a machining center. The time savings and convenience can have a huge impact on productivity, especially with prototype work, where every minute counts."

Go Offline

Dr. Gregg Bigleman is the tool management solutions (TMS) man-

ager at Zoller Inc., Ann Arbor, Mich. He said operational organization, which is crucial to quick turnaround and profitable prototyping, starts with a centralized database of tool information. The company offers such a database, separately or as part of its offline tool setting and measurement systems. According the shop floor to see what inventory is available. He'll check with the toolcrib and, perhaps, the machine operators to see if they have the gages, toolholders, inserts and fixtures needed to run the part, and then he can start developing the process. All these steps take a lot of time—something you especially

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to Bigleman, Zoller's database eliminates the silos of information common in many shops.

"Everyone ends up with their own spreadsheets or individual software systems," Bigleman said. "This results in duplication of data and increases the chances for error. It also means that, when an order comes in, the person responsible for preparing the job has to walk out on can't afford with prototype or lowquantity work."

Having one database for tool and machining information is like conducting an orchestra where everyone's playing from the same sheet of music, Bigleman said. Better yet, it provides an easy way to connect with external systems such as MachiningCloud (an independent aggregator of cutting tool data),





speeds access to tool data and increases programming efficiency.

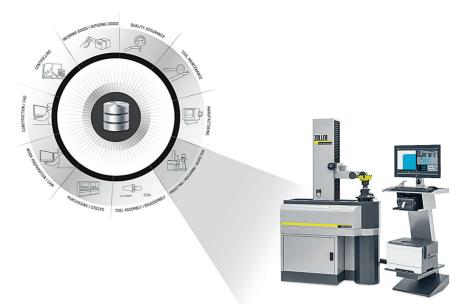
Those concerned about the effort needed for a plant-wide TMS implementation needn't fear. "Zoller TMS is modular," he said. "You can start small and add to it as needed. You never lose what you build on. The database—which is the same one the presetter usescan also be used for cutting tool inventory, for fixture and gage management, and for the shop floor itself. You can see what jobs and tooling are in the machines. We also have a module for production planning. TMS allows you to minimize changeover time and make the most efficient use of resources."

Redefining Throughput

The CAM system is another important element to increase prototype throughput. Don Davies, vice president of Americas for Camarillo, Calif.-based DP Technology Corp., the makers of ESPRIT CAM software, agreed that setuptime reduction is an important first step for any prototyping shop. He noted, however, the activities that take place prior to machine setup are just as important.

"One of the first things that has to be done on any job is verifying how it will fit in the machine tool," Davies said. "That means pulling all the cutting tools, fixtures, clamps, chucks, vises—everything needed to machine a part—into a virtual environment and checking to see how they function. The more complex the machine, the more valuable this exercise becomes, but it's a necessary step for any shop looking to increase efficiency on the shop floor."

The CAM system is an important part of the equation, Davies said, but users also need the digital data to support this virtualization, something manufacturers and their sup-



Zoller

With Zoller's tool management solutions, all stations of the manufacturing process are linked via one central database: CAD/CAM, warehouse, purchasing, machines and the company's presetters and vending equipment.



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pliers have traditionally struggled with. That's beginning to change as more companies embrace 3D modeling of their wares. Shops can view the machining process in a virtual world before pushing any buttons in the physical one.

One final consideration is automation. This doesn't mean robotics and pallet changers, although these certainly have their place in some prototyping shops, but, rather, software automation. To Davies, software automation provides the ability to write specialized routines and macros that help eliminate much of the manual effort behind toolpath programming and simplify the "art to part" process.

"Some CAM systems provide an application programming interface, or API, that allow you to develop customized functionality," he said.

Davies offered an example of a manufacturer in Minnesota that has automated roughly 80 percent of its toolpath generation using the APIs available in the ESPRIT system. Upon receiving an order, a clerk enters various part criteria, whereupon the system generates the machine code and decides what tools are needed to run the job.

"If I were to start a machine shop today, I'd hire people with the skills needed to understand manufacturing—speeds, feeds, tooling and what not—but also make sure they have knowledge of software programming," Davies said. "That's where our industry is headed." **CTE**